

SIP and MSRP over WebSocket in Kamailio

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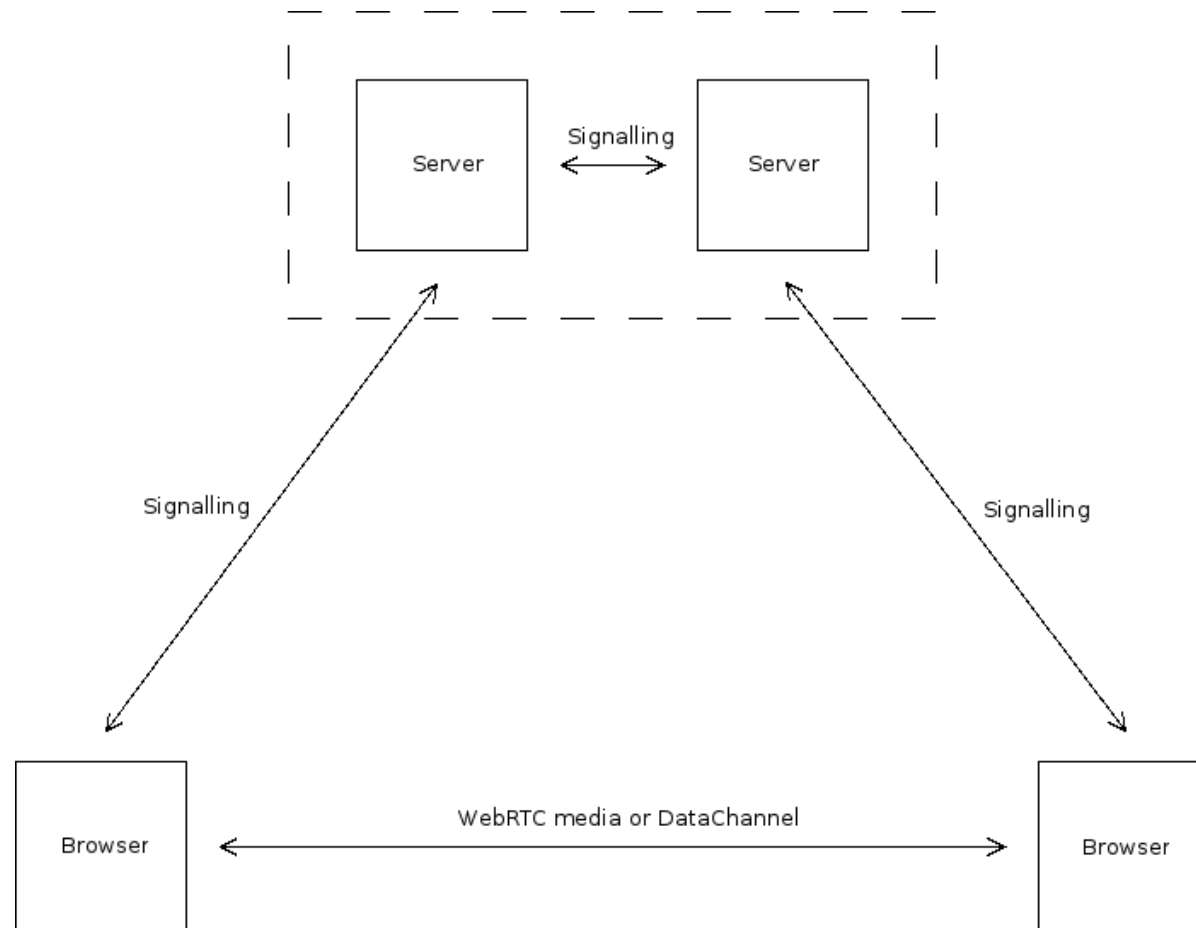
But first...

- Daniel-Constantin Mierla (@miconda) on what is new in Kamailio

What is WebRTC?

- WebRTC is about media
 - PeerConnection, GetUserMedia, MediaStreams, and DataChannel
 - SDP
 - RTP/SAVPF
 - ICE
 - Codecs (G.711, OPUS, H.264 vs VP8)
- It doesn't help with the signalling part of the trapezoid/triangle

The Trapezoid/Triangle



What is WebSocket?

- Safe, client-originated, connection to servers
- Often used from web-browsers - but does not have to be
- It is an asynchronous protocol
- Traffic from the client is masked
- Although carried over TCP WebSocket is a frame based protocol
- RFC 6455, “The WebSocket Protocol”

SIP over WebSocket (draft-ietf-sipcore-sip-websocket)

- Why use SIP?
 - It's the “Session Initiation Protocol”
 - Islands are good but you don't want to be marooned
 - Many regulatory issues already dealt with
 - Billing
 - CALEA/LI
 - Privacy
 - It's taken almost 10 years to sort out the SIP issues. Why start from scratch and make the same mistakes all over again?

SIP over WebSocket (draft-ietf-sipcore-sip-websocket)

- WebSocket has limitations
 - You can't know your local IP address
- Use SIP Outbound (RFC 5626)
 - Sorts out NAT traversal issues
 - Separates Edge Proxy (client connection and network protection) from Registrar and dynamic routing logic
 - SIP Outbound uses GRUU (RFC 5627) to identify User Agents and Path (RFC 3327) to enable clients to use Registrars that are not their first-hop

SIP over WebSocket (draft-ietf-sipcore-sip-websocket)

- Open-source server implementations
 - Asterisk, Kamailio, OverSIP
 - Resiprocate (with Doubango patch)
- Open-source client implementations
 - JAIN SIP JavaScript
 - JsSIP
 - QoffeeSIP
 - sipML5

MSRP over WebSocket (draft-pd-dispatch-msrp-websocket)

- Why use MSRP?
 - It's a natural companion to SIP
 - DataChannel can only be used with other WebRTC end-points (unlike the MediaStream which is almost compatible)
 - Can be used for IM, file transfer, or any other data streaming you need

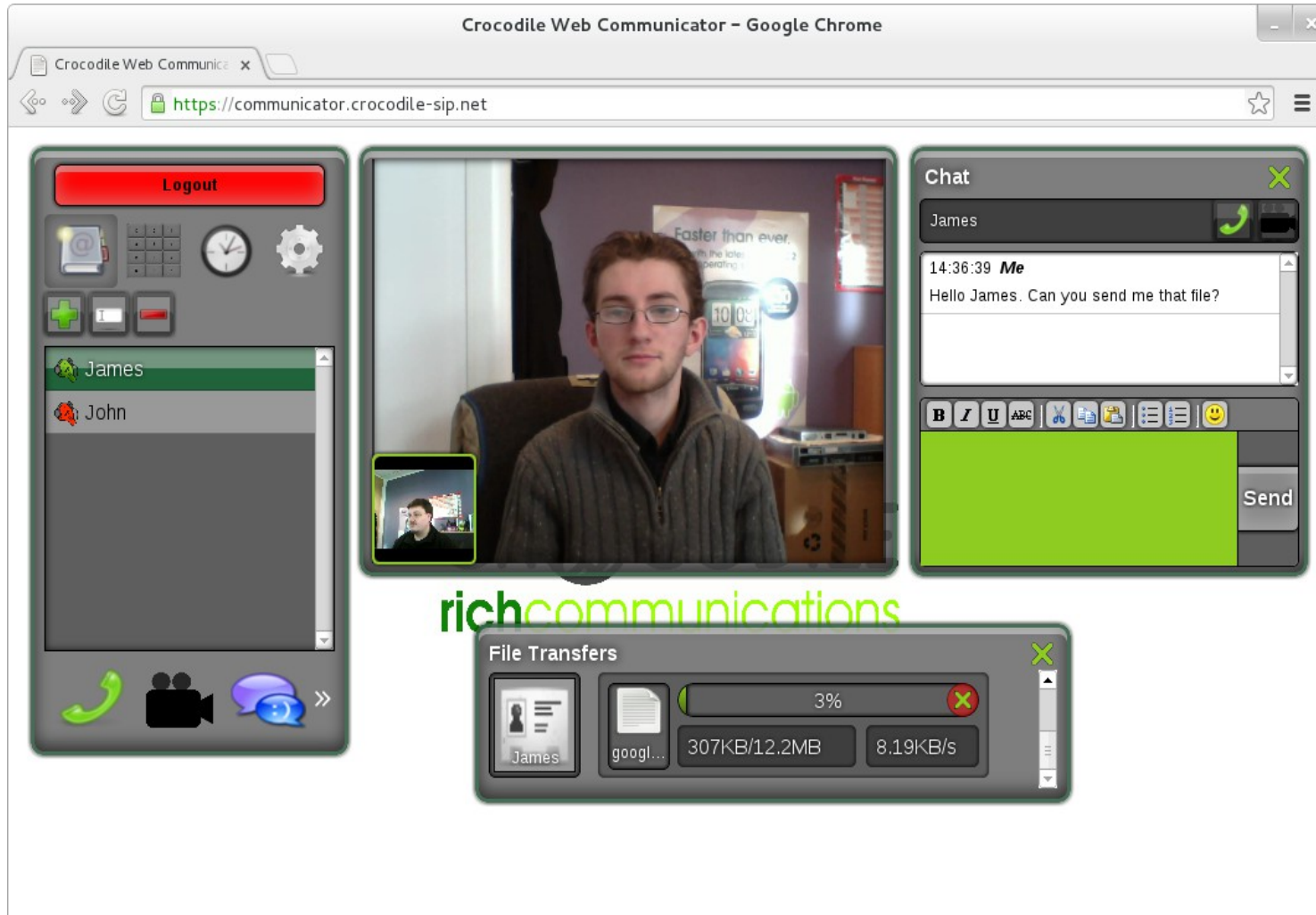
MSRP over WebSocket (draft-pd-dispatch-msrp-websocket)

- WebSocket limitations
 - Same as SIP
- Use an MSRP Relay (RFC 4976)
 - Sorts out NAT traversal issues
 - Enables authorisation of traffic

MSRP over WebSocket (draft-pd-dispatch-msrp-websocket)

- Open-source server implementations
 - Kamailio
- Open-source client implementations
 - Crocodile MSRP

Demo



Crocodile SDK Principles

- Basic real-time communications should be trivial
- Web-developers shouldn't have to understand real-time communications or SIP
- Being easy for web-developers shouldn't mean advanced things aren't possible
- Being easy for web-developers shouldn't mean interworking isn't possible

Crocodile SDK (simple example)

```
<html>
<script src="http://www.example.com/jquery.crocsdk.js"></script>
<script>
$(document).ready(function(){
  var croc = $.croc({
    apiKey: "1dsku21#4598-21wks8=",
  });

  var session = croc.media.connect("sip:bob@example.com");
  session.remoteAudioElement = $('#audio');
})
</script>

<body>
  <audio id="audio" />
</body>
</html>
```

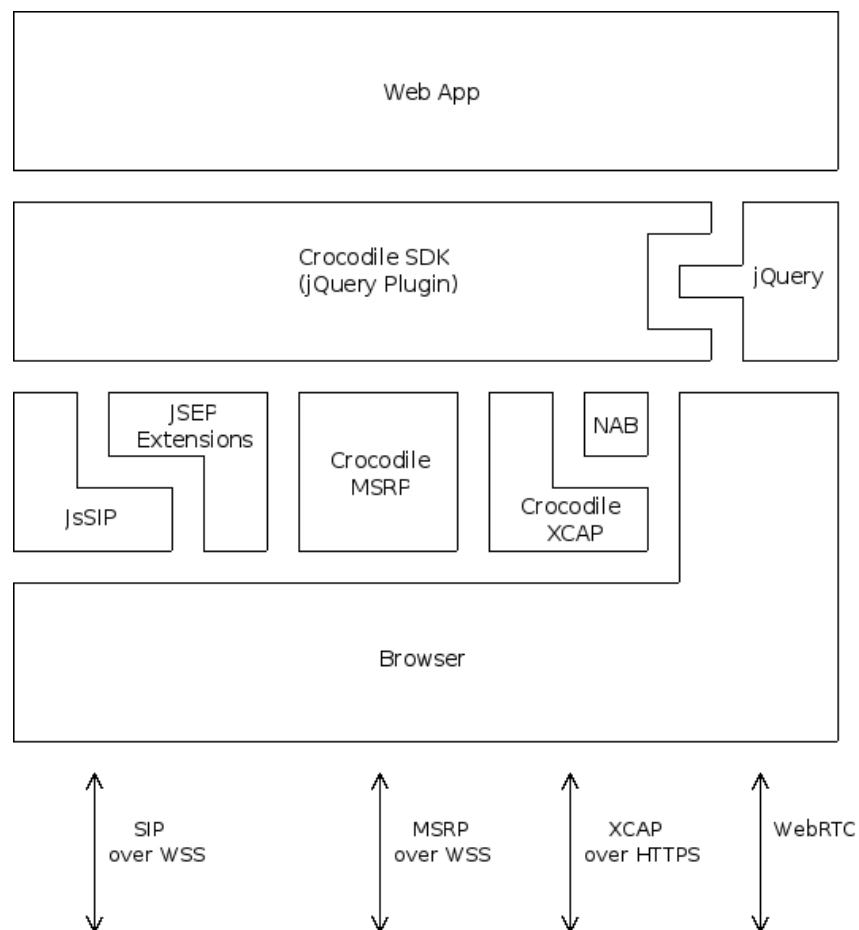
Crocodile SDK Components

- JsSIP (Javascript stack)
 - Best-of-breed
 - Easily extendable (good object model)
- Crocodile JsSIP extensions
 - Overridden JsSIP.Session
 - JSEP ICE Trickling
 - JSEP Session Rehydration

Crocodile SDK Components

- Crocodile MSRP Client (Javascript stack)
 - Similar object model to JsSIP
 - Known to work with JsSIP (with JsSIP.Session overridden)
- Crocodile XCAP Client (Javascript stack)
- Crocodile NAB Helper (Javascript stack)
 - Manages pres-rules and resource-list documents stored in XCAP
 - Uses Crocodile XCAP Client

Crocodile SDK



Crocodile Network

- Kamailio core
 - SIP Outbound Edge Proxy (SIP over WebSocket)
 - SIP Proxy/Registrar
 - MSRP Relay (MSRP over WebSocket)
- Other open-source platforms used for
 - STUN/TURN servers
 - Accounting
 - Media gateway and server
 - XCAP server

Thank You

- Any questions?